

BIG4: Biosystematics, informatics and genomics of the big 4 insect groups- training tomorrow's researchers and entrepreneurs

Kick-Off Meeting
14-18 September 2015
Copenhagen, Denmark



This project has received funding from the European Union's Horizon 2020 research and innovation programme under the Marie Skłodowska-Curie grant agreement No 642241

Statistical Phylogenetics

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Statistical Phylogenetics

- Despite the computational complexity, statistical approaches are becoming increasingly important in phylogenetics:
 - Difficult problems requiring accurate and unbiased inference (e.g., structure of rapid radiations)
 - More aspects of molecular evolution being examined (structural dependencies, positive selection etc)
 - Combination of background knowledge and sequence information (e.g., divergence time estimation)
 - Rich evolutionary models (e.g., biogeography)

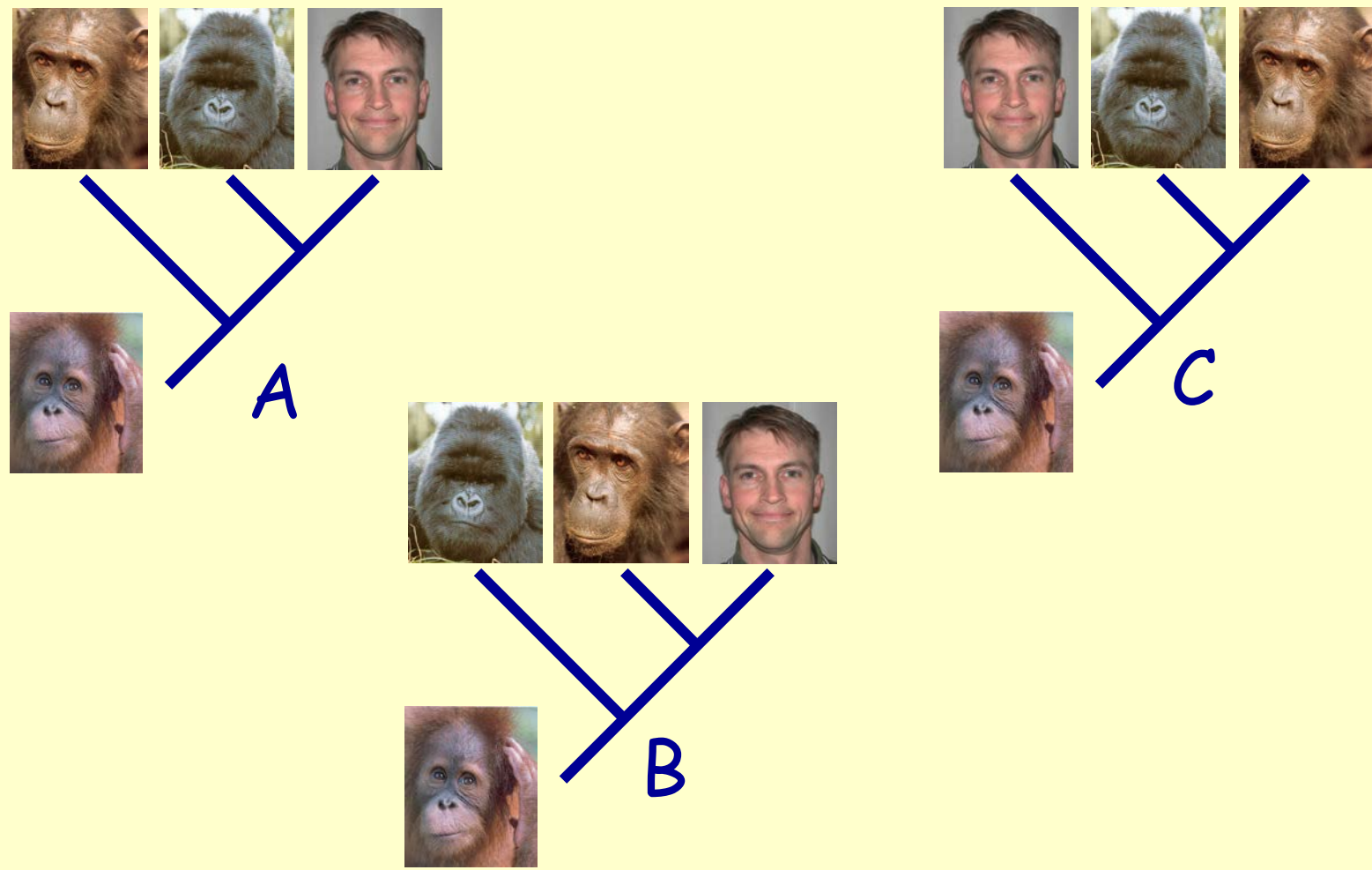
Infer relationships among three species:



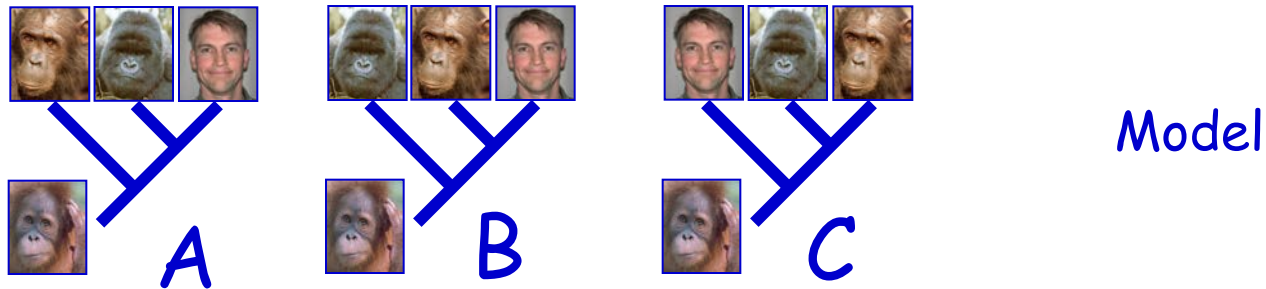
Outgroup:



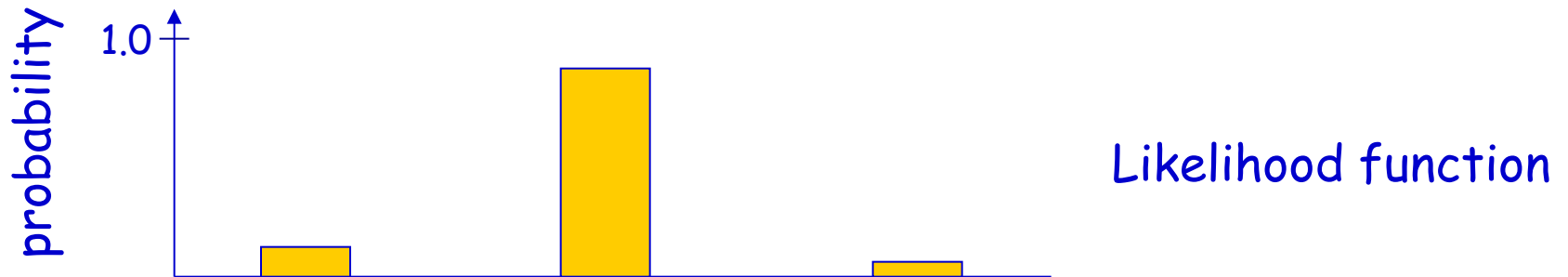
Three possible trees (topologies):



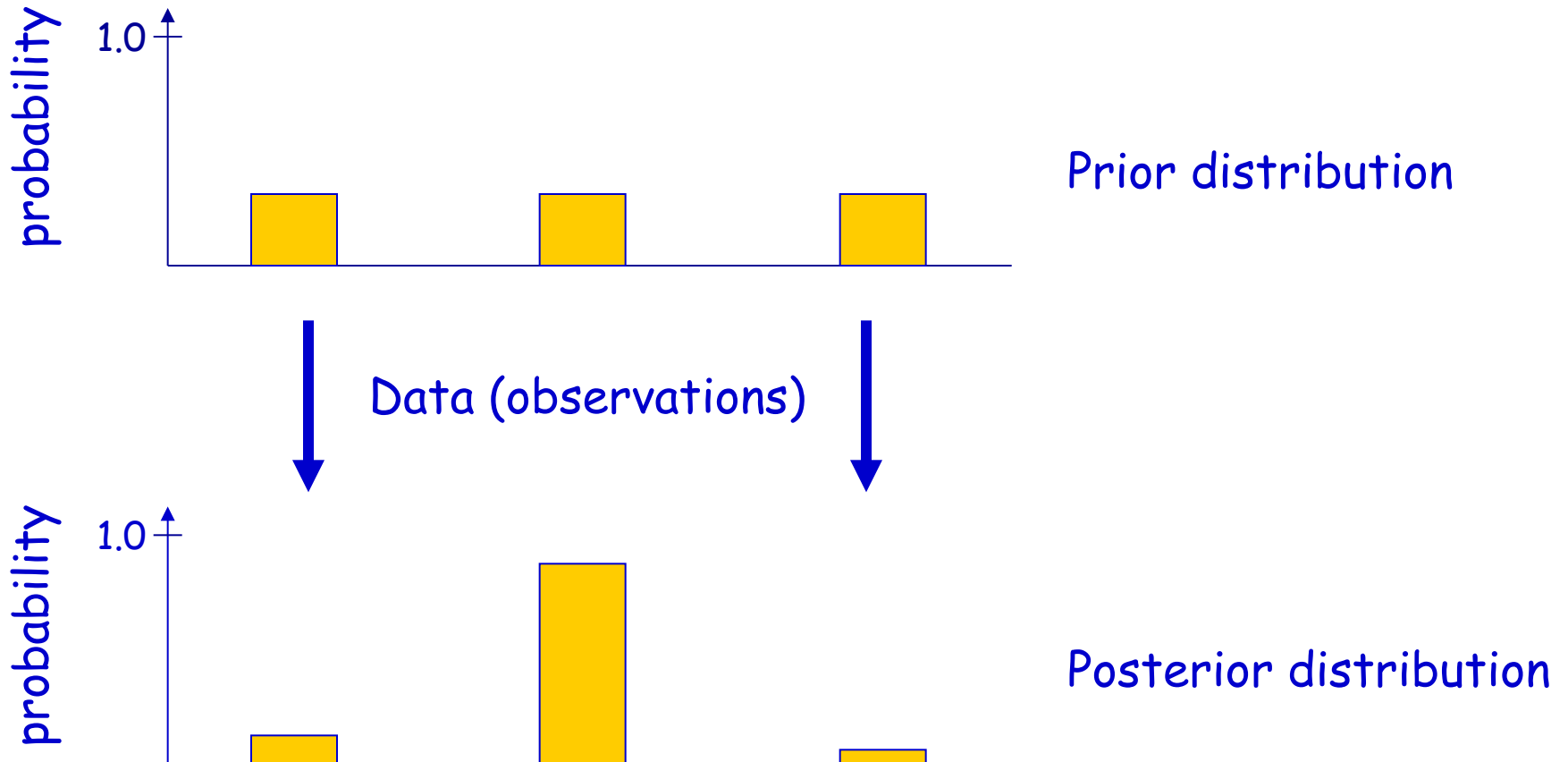
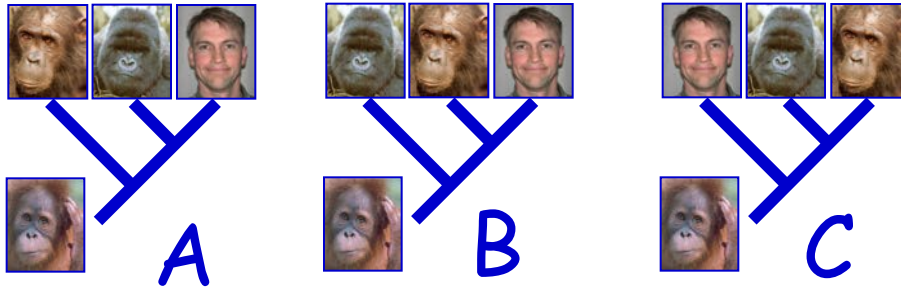
Maximum likelihood inference



Data (observations)



Bayesian inference



Bayesian or ML?

- Maximum likelihood
 - Can be fast
 - Background knowledge ignored
 - No natural way of measuring uncertainty
 - Difficult to extend to complex models
 - Assessing quality of results from ML algorithms difficult
- Bayesian inference
 - May be slower
 - Possible to incorporate background knowledge
 - Natural measure of uncertainty (posterior probability distribution)
 - Standard computational machinery (Markov chain Monte Carlo), which can easily be extended to complex models
 - Convergence diagnostics for MCMC well developed

"My" Bayesian Software

- MrBayes
 - Large model space (but ~ fixed)
 - Robust and reliable
- RevBayes
 - Flexible model specification using graphical models concepts
 - Clunky but pretty competent
- Rev
 - Completely flexible graphical model specification
 - Programmable
 - Work in progress...

Software challenges

- Modeling explosion, especially in the Bayesian context
- Challenging for empiricists to communicate and correctly understand models
- Challenging for developers of inference software to cope with expanding model universe
- Addressed using switches and the like
- Can we develop more generic computational machinery?



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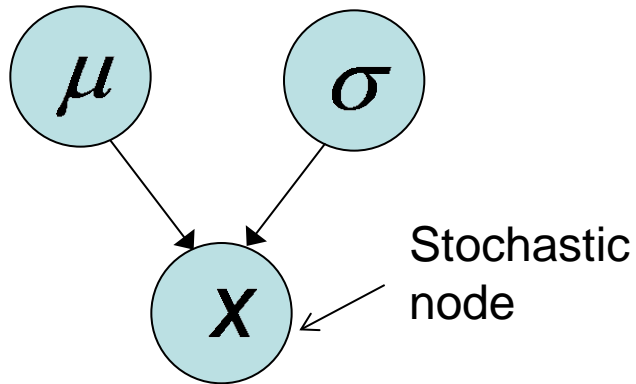
Probabilistic Graphical Models

- Theoretical framework for specifying dependencies in complex statistical models
- Allows a complex model to be broken down into conditionally independent distributions
- Closely related to standard statistical model formulae:

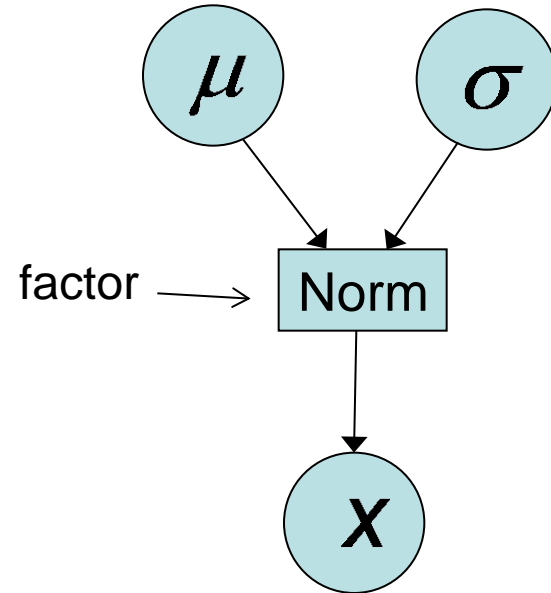
$$x \sim \text{Norm}(\mu, \sigma)$$

- Extensive literature on generic algorithms that apply to model graphs

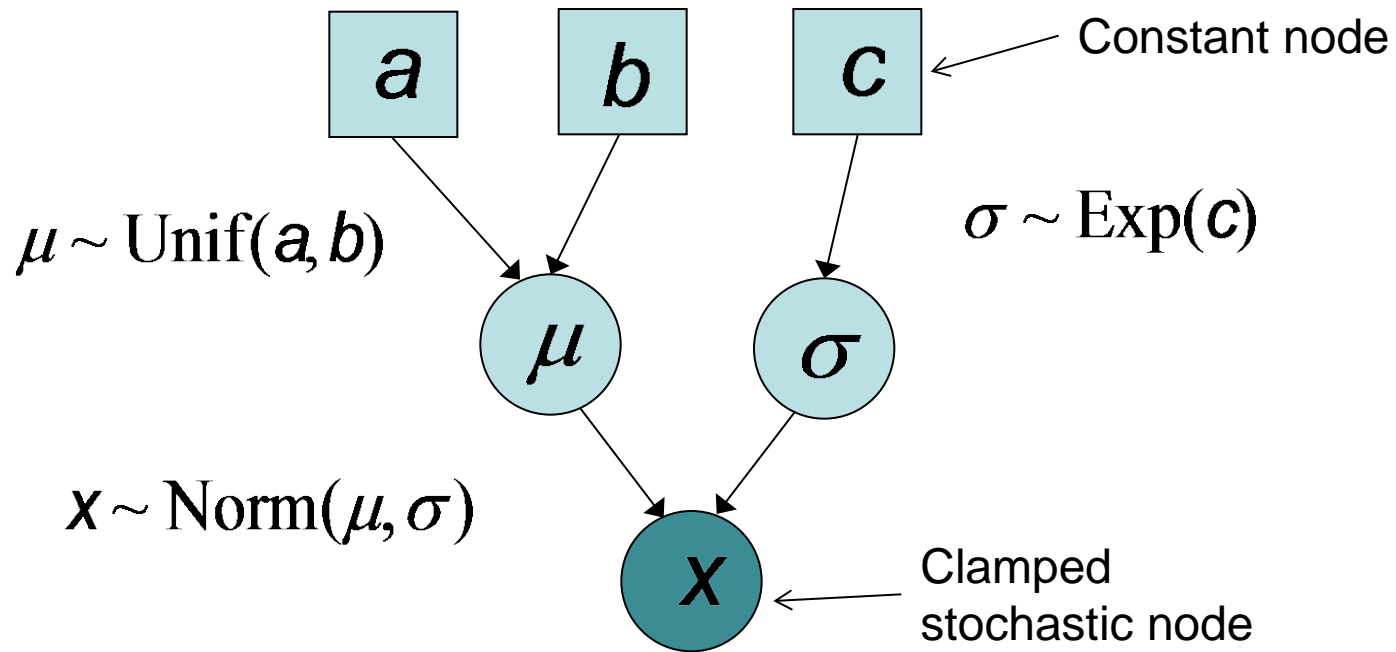
$$X \sim \text{Norm}(\mu, \sigma)$$



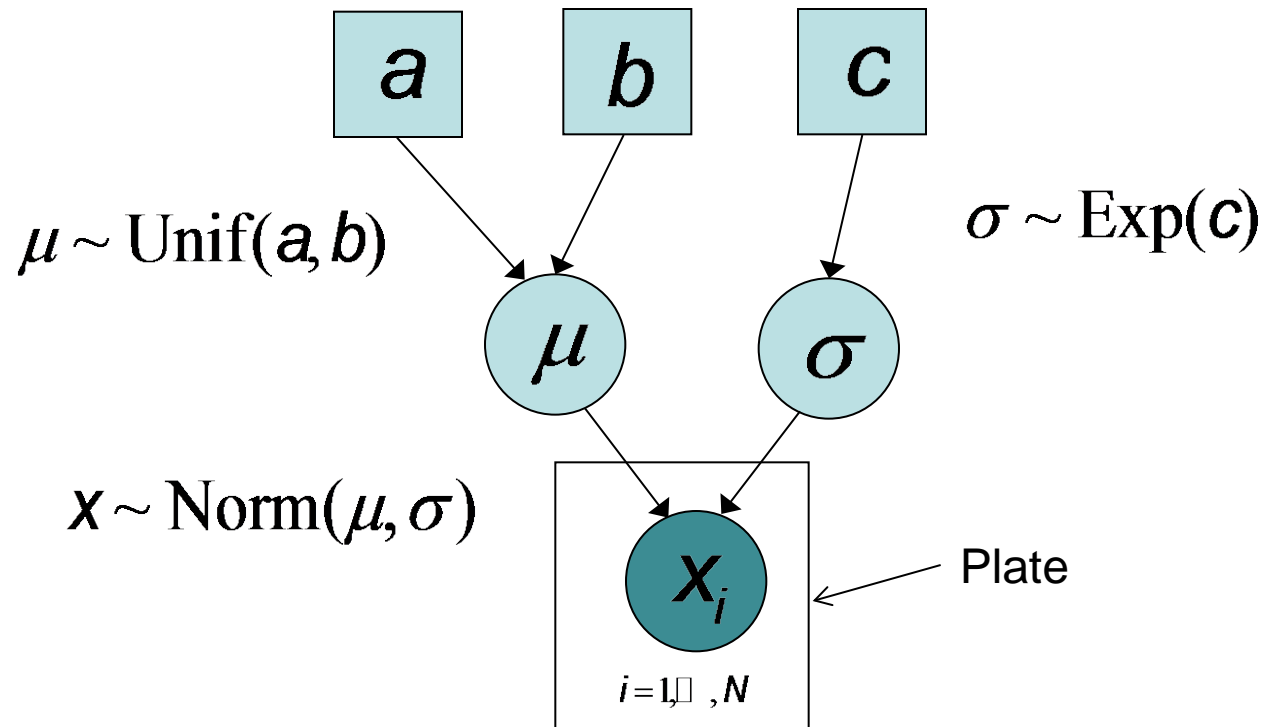
Graphical Model
Compact Form



Factor Graph

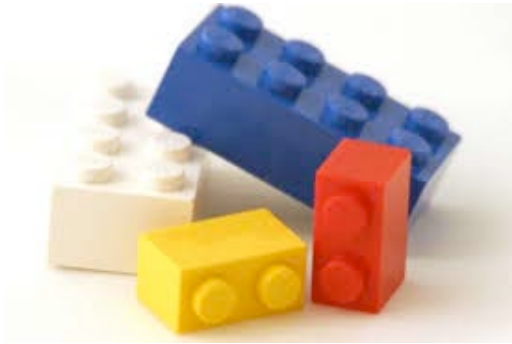


Hierarchical Graphical Model



RevBayes Project

- Interactive computing environment intended primarily for Bayesian phylogenetic inference
- Uses a special language, Rev, for constructing probabilistic phylogenetic and evolutionary graphical models interactively, step by step
- Rev is similar to R and the BUGS modeling language
- RevBayes provides generic computing machinery for simulation, inference and model testing



A complete MCMC analysis in Rev

```
a <- -1.0
```

```
b <- 1.0
```

```
mu ~ dnUnif(a, b)
```

```
sigma ~ dnExp(1.0)
```

```
for (i in 1:10) {
```

```
  x[i] ~ dnNorm(mu, sigma)
```

```
  x[i].clamp(0.5)
```

```
}
```

```
mymodel = model(mu) # Any stochastic node in the model works
```

```
mymcmc = mcmc(mymodel)
```

```
mymcmc.run(1000)
```

```

# definition of the myGTR function ("Zi heng' s favorite")
function model myGTR (CharacterMatrix data) {

  # describe Q matrix
  pi ~ dflatdir(4);
  r ~ dflatdir(6);
  Q := gtr(pi, r);

  # describe tree
  tau ~ dtopuni (data.taxa(), rooted=false);

  # gamma shape
  alpha ~ duni f(0.0, 50.0);

  # discrete gamma mixture
  for (i in 1:4)
    catRate[i] := qgamma(i*0.25-0.125, alpha, alpha);
  for (i in 1:data.size())
    ratecat[i] ~ dcat(simplex(0.25, 0.25, 0.25, 0.25));

  # associate distributions with tree parts
  for (i in 1:data.size()) {
    for (n in 1:tau.numNodes()) {
      if (tau.isTerminal(n)) {
        tau.length[n] ~ exp(1.0);
        tau.state[n] ~ ctmc(Q, e.length*catRate[ratecat[i]],
          tau.state[tau.parent(n)]);
        tau.state[n] <- data[i][tau.tipIndex(n)];
      }
      else {
        tau.length[n] ~ exp(10.0);
        tau.state[n] ~ ctmc(Q, e.length*catRate[ratecat[i]],
          tau.state[n]);
      }
    }
  }

  # return model
  return model ( Q );
}

```

Definition of
a new
phylogenetic
model

Appr. 20 lines

Complexity hidden from normal user

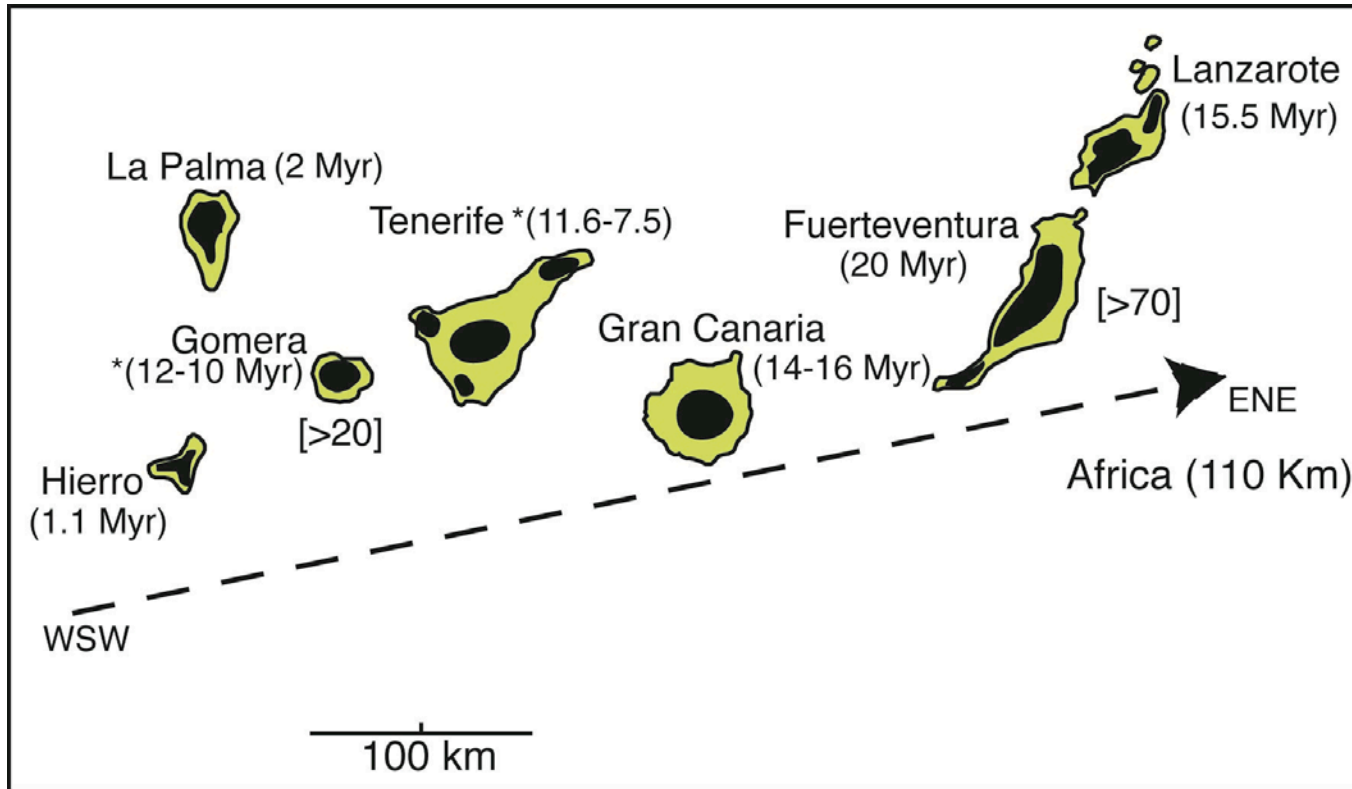
```
# Read in data
myData <- read( "data.nex" )

# Apply model
myModel = zihengGTR( myData )

# Construct mcmc
myMCMC = mcmc( myModel )

# Run mcmc
myMCMC.run(10000)
```

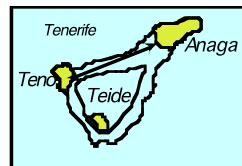
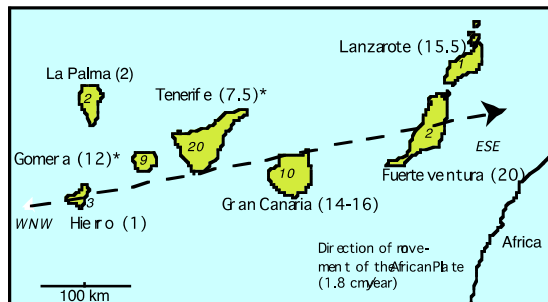
The Canary Islands



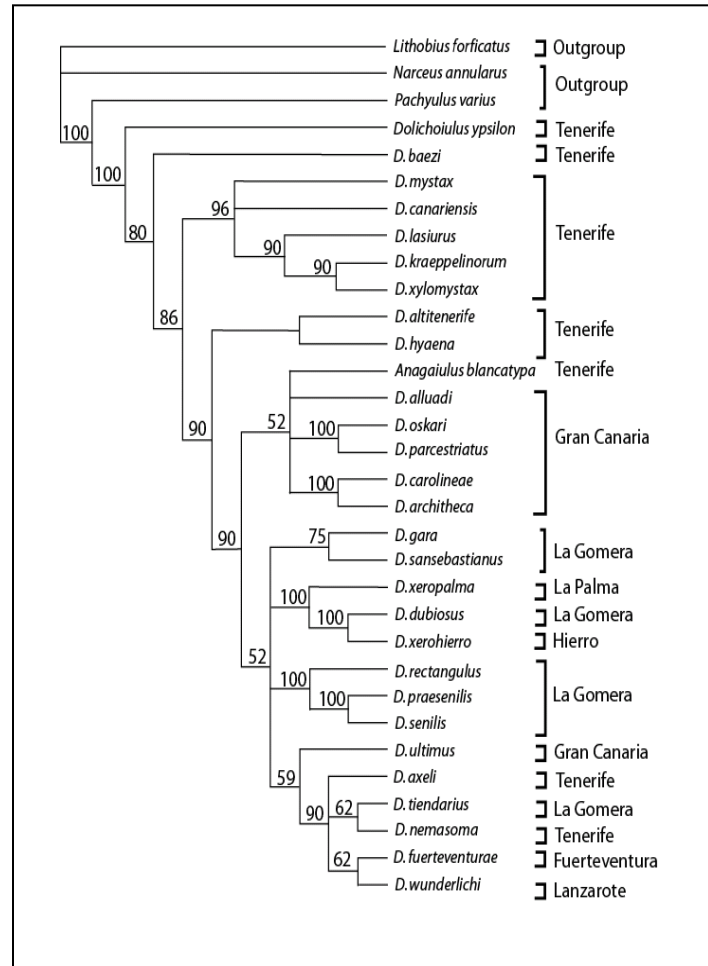
Dolichoziulus (Diplopoda)



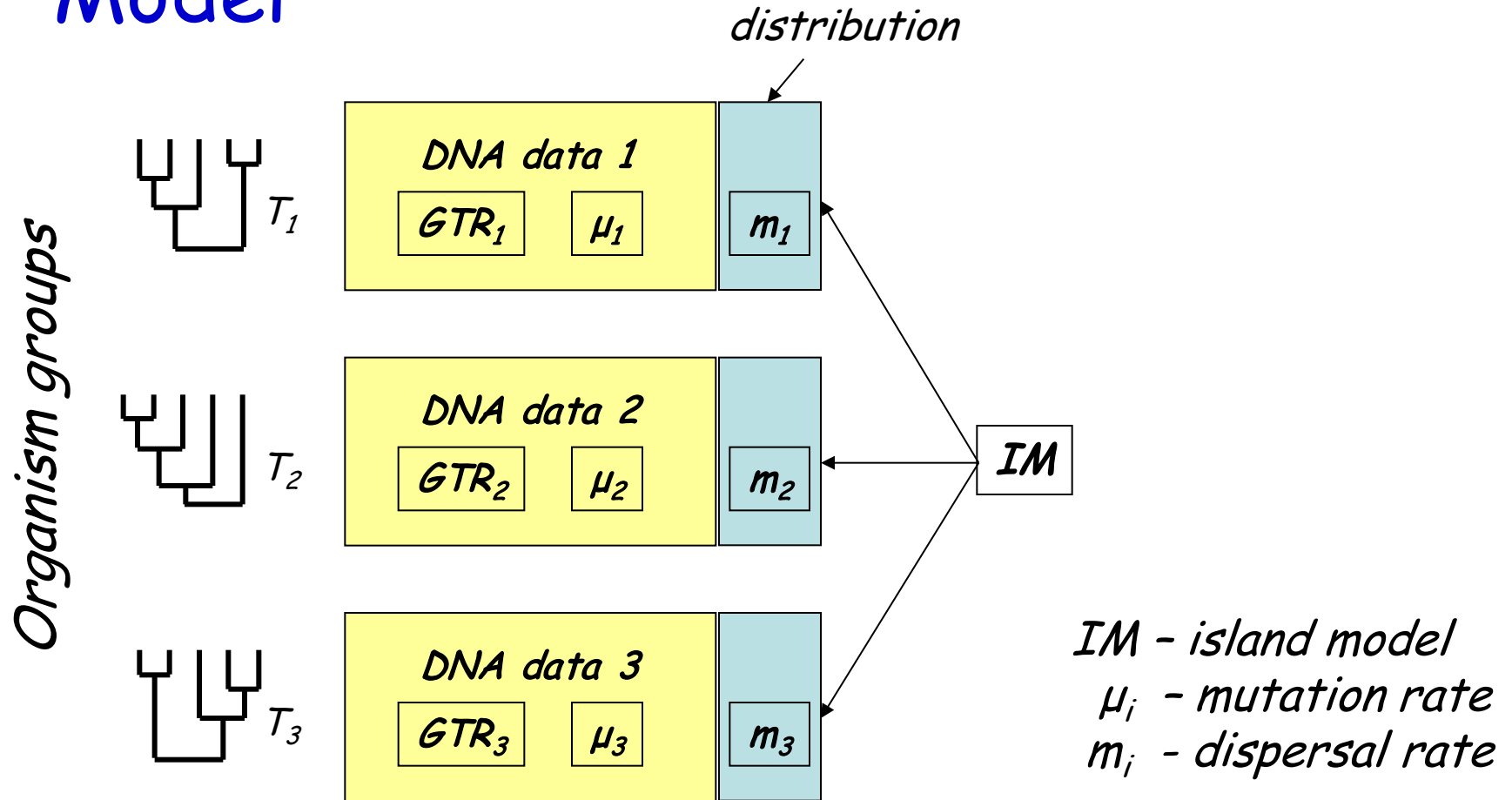
Dolichoziulus (Diplopoda, Julida, Julidae, Pachyulinae)



46 endemic species



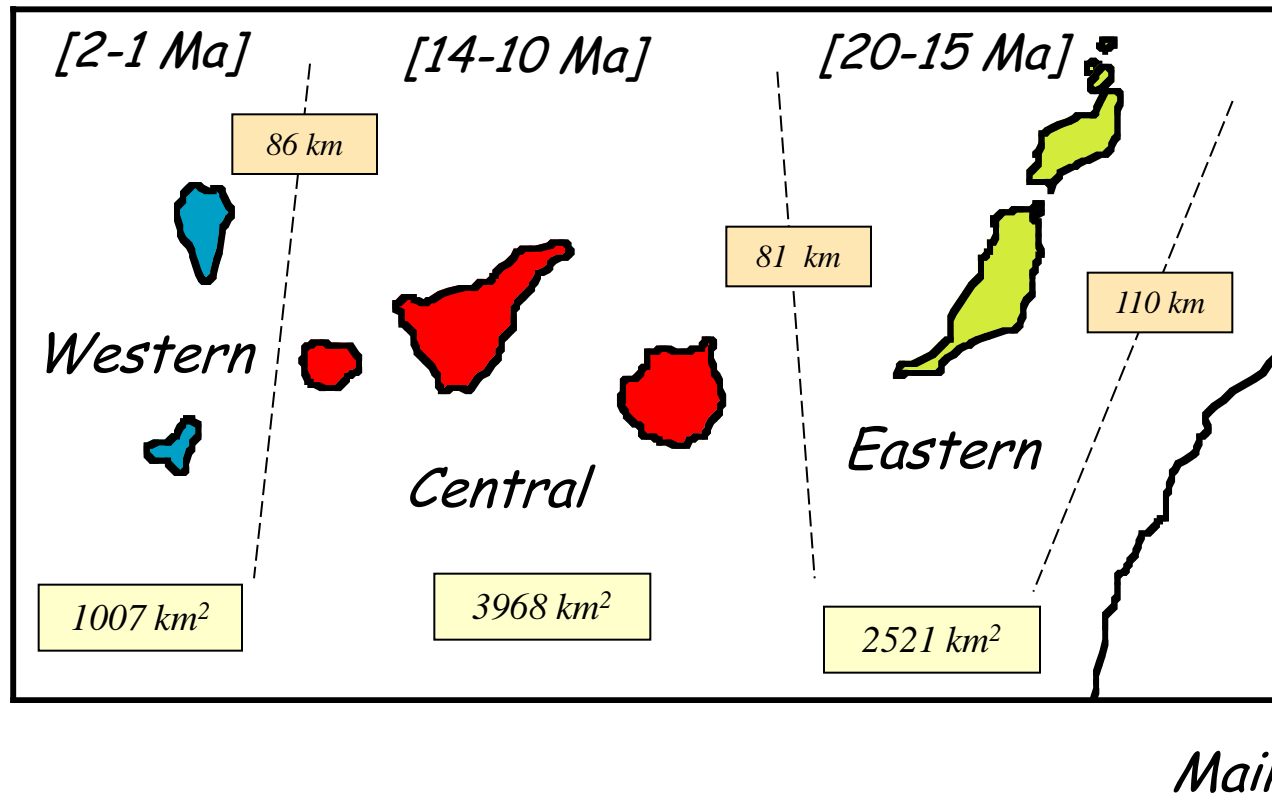
Model



Inference

*Bayesian inference using MCMC sampling,
accommodating uncertainty in all model parameters*

Canary Islands: 3-island model



Ecological zones

- Coastal belt
- Open habitat
- Thermophilous forest
- Laurisilva
- Pine forest
- Sub-alpine

Ten island-habitat types

M1	Other Mainland
E2	Eastern-Open
C2	Central-Open
W2	Western Open
C3	Central-laurel forest
W3	Western-laurel forest
C4	Central-pine forest
W4	Western-pine forest
C5	Central-alpine vegetation
W5	Western-alpine vegetation



Separating island-hopping and niche-shift rates

$$r \left\{ \begin{array}{l} r_i \quad \text{Shift between islands} \\ r_e \quad \text{Shift between niches} \\ r_i r_e \quad \text{Shift between islands and niches} \end{array} \right.$$

Standard biogeography model:

$$r \sim \text{dirichlet}(1, 1, 1, \dots)$$

Islands-ecology model:

$$\mu \sim \text{dirichlet}(1, 1)$$

$$r := \text{simplex}(\mu[1], \mu[2], \mu[1] * \mu[2], \dots)$$

